

PYTHON PLANNING SHEET

Name: Jason Hardy G

Program Title:

Program Description:

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| **Program mengenai sekelompok kawan remaja yang datang untuk mengunjungi sekolah dasar mereka (SD). Akan tetapi dalam mengunjungi SD mereka terdapat beberapa masalha yang harus mereka selesaikan. Pilihlah pilihan yang tepat untuk hasil yang memuaskan dalam game berbasis cerita. Setiap pilihan yang anda pilih akan menentukan alur cerita.** |

Instruction for User:

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| Pemain akan menyimak cerita dan memilih opsi yang telah disediakan.  Tidak ada peraturan yang harus diikuti selain memilih opsi yang sudah disediakan sesuai keinginan pemain. |

© Koding Next

Variables used:

Syntax/statements used:

**Flowchart Shapes**

Use the following flowchart shapes to create your own program flowchart in the next page

|  |  |  |
| --- | --- | --- |
| **Shape** | **Name** | **Function** |
|  | Start / End | Represent the beginning or end of program |
|  | Arrow | Connector that shows the relationship of each shapes |
|  | Input / Output | To receive the user’s input  or display message |
|  | Process | Represent a process in program |
|  | Decision | Indicates a decision |

**PROGRAM FLOWCHART**

**PROJECT CHECKLIST**

|  |  |  |
| --- | --- | --- |
| **No** | **Description** |  |
| **1** | Have you organized your codes with comment? |  |
| **2** | Have you declared and initialized the variables? |  |
| **3** | Have you written the instruction for user? |  |
| **4** | Have you put all of the necessary codes or statements? |  |
| **5** | Have you let your classmates test your program? |  |
| **6** | Have you debugged the error parts? |  |